

Item	Type	Stats	Items Level Req.	Learned at Skill Level	Green at Skill Level	Stops Providing Skill Points at	Ingredients	Source	Notes
Rough Blasting Powder	Parts	N/A	5	1	20	40	1x Rough Stone	Trainer	
Crafted Light Shot	Projectile	Adds 2 damage per second	5	1	30	60	1x Rough Blasting Powder, 1x Copper Bar	Trainer	
Rough Dynamite	Explosive	Use: Inflicts 26 to 34 Fire damage in a 5 yard radius.	10	1	30	60	2x Rough Blasting Powder, 1x Linen Cloth	Trainer	
Handful of Copper Bolts	Parts	N/A		30	45	60	1x Copper Bar Required: Anvil, Blacksmith's Hammer	Trainer	
Rough Copper Bomb	Explosive	Use: Inflicts 22 to 28 Fire damage and disorients targets in a 3 yard radius for 1 sec.	8	30	60	90	1x Copper Bar, 1x Handful of Copper Bolts, 2x Rough Blasting Powder, 1x Linen Cloth Required: Anvil, Blacksmith's Hammer	Trainer	
Arclight Spanner	Tool	Dmg: 5-8, Spd: 2.40, DPS: 2.7, Main Hand	10	50	70	90	6x Copper Bar Required: Anvil, Blacksmith's Hammer	Trainer	
Copper Tube	Parts	N/A	10	50	80	110	2x Copper Bar, 1x Weak Flux Required: Anvil, Blacksmith's Hammer	Trainer	

Rough Boomstick	Gun	Dmg: 6-13, Spd: 2.30, DPS: 4.1,	5	50	80	110	1x Copper Tube, 1x Handful of Copper Bolts, 1x Wooden Stock Required: Anvil, Blacksmith's Hammer	Trainer	
Crude Scope	Devices	Use: Attaches a permanent scope to a bow or gun that increases its damage by 1.	12	60	90	120	1x Copper Tube, 1x Malachite, 1x Handful of Copper Bolts Required: Arclight Spanner	Trainer	
Copper Modulator	Parts	N/A	13	65	95	125	2x Handful of Copper Bolts, 1x Copper Bar, 2x Linen Cloth Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Trainer	
Coarse Blasting Powder	Parts		15	75	85	95	1x Coarse Stone	Trainer	
Crafted Heavy Shot	Projectile	Adds 4.5 damage per second	15	75	85	95	1x Coarse Blasting Powder, 1x Copper Bar	Trainer	
Coarse Dynamite	Explosive	Use: Inflicts 51 to 69 Fire damage in a 5 yard radius.	20	75	90	105	3x Coarse Blasting Powder, 1x Linen Cloth	Trainer	
Mechanical Squirrel	Devices	Use: Creates a Mechanical Squirrel that follows you around.	15	75	105	135	1x Copper Modulator, 1x Handful of Copper Bolts, 1x Copper Bar, 2x Malachite Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Drop	

Target Dummy	Devices	Drops a target dummy on the ground that attracts nearby monsters to attack it. Lasts for 3 min.	17	85	115	145	1x Copper Modulator,2x Handful of Copper Bolts,1x Bronze Bar,1x Wool Cloth Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	
Silver Contact	Parts	N/A	18	90	110	130	1x Silver Bar	Trainer	
Practice Lock	Junk	N/A	20	100	15	130	1x Bronze Bar,2x Handful of Copper Bolts,1x Weak Flux Required:Anvil,Blacksmith's Hammer	Trainer	
EZ-Thro Dynamite	Explosives	The dynamite for Non-Engineers that nearly always gets to the target! Inflicts 51 to 69 Fire damage in a 5 yard radius.	25	100	115	130	4x Coarse Blasting Powder,1x Wool Cloth	Drop	
Flying Tiger Goggles	Armor(head)	AC: 27, Stamina +4, Spirit +4,	20	100	130	160	6x Light Leather,2x Tigerseye Required:Arclight Spanner	Trainer	
Small Seaforium Charge	Explosive	Blasts open simple locked doors.	20		130	160	2x Coarse Blasting Powder,1x Copper Modulator,1x Light Leather,1x Refreshing Spring Water	Drop	
Bronze Tube	Parts	N/A	21	105	130	155	2x Bronze Bar,1x Weak Flux Required:Anvil,Blacksmith's Hammer	Trainer	

Large Copper Bomb	Explosives	Inflicts 43 to 57 Fire damage and disorients targets in a 5 yard radius for 1 sec.	26	105	130	155	3x Copper Bar,4x Coarse Blasting Powder,1x Silver Contact Required:Anvil,Blacksmith's Hammer	Trainer	
Deadly Blunderbuss	Guns	Dmg: 15-28, Spd: 2.60, DPS: 8.3	21	105	130	155	2x Copper Tube,4x Handful of Copper Bolts,1x Wooden Stock,2x Medium Leather Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	
Standard Scope	Parts	Attaches a permanent scope to a bow or gun that increases its damage by 2	22	110	135	160	1x Bronze Tube,1x Moss Agate Required:Arclight Spanner	Trainer	
Small Bronze Bomb	Explosives	Inflicts 73 to 97 Fire damage and disorients targets in a 3 yard radius for 2 sec.	29	120	145	170	4x Coarse Blasting Powder,2x Bronze Bar,1x Silver Contact,1x Wool Cloth Required:Anvil,Blacksmith's Hammer	Trainer	
Lovingly Crafted Boomstick	Gun	Lovingly Crafted Boomstick	24	120	145	170	2x Bronze Tube,2x Handful of Copper Bolts,1x Heavy Stock,3x Moss Agate Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Vendor	
Shadow Goggles	Armor	AC: 31, Intelligence +5, Spirit +6,	24	120	145	170	4x Medium Leather,2x Shadowgem 1	Drop	
Crafted Solid Shot	Projectile	Adds 8.5 damage per second	35	125	150	175	1x Heavy Blasting Powder,1x Bronze Bar	Trainer	

Flame Deflector	Device	Absorbs 500 fire damage. Lasts 1 min	25	125	150	175	1x Whirring Bronze Gizmo,1x Small Flame Sac Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	
Heavy Blasting Powder	Parts		25	125	150	175	1x Heavy Stone	Trainer	
Heavy Dynamite	Explosives	Inflicts 128 to 172 Fire damage in a 5 yard radius.	30	125	150	175	2x Heavy Blasting Powder,1x Wool Cloth	Trainer	
Whirring Bronze Gizmo	Parts	N/A	25	125	150	175	2x Bronze Bar,1x Wool Cloth Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	
Gnomish Universal Remote	Device	Allows control of a mechanical target for a short time. It may not always work and may just root the machine or make it very very angry.	25	125	150	175	6x Bronze Bar,1x Whirring Bronze Gizmo,2x Flask of Oil,1x Tigerseye,1x MalachiteRequired:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop, Vendor	
Silver-plated Shotgun	Gun	Dmg: 19-37, Spd: 2.70, DPS: 10.4	26	130	155	180	2x Bronze Tube,2x Whirring Bronze Gizmo,1x Heavy Stock,3x Silver Bar Required:Anvil	Trainer	
Ornate Spyglass	Device	Allows you to look far into the distance.	27	135	160	185	2x Bronze Tube,2x Whirring Bronze Gizmo,1x Copper Modulator,1x Moss Agate	Trainer	

Big Bronze Bomb	Explosive	Inflicts 85 to 115 Fire damage and disorients targets in a 5 yard radius for 2 sec	33	140	165	190	2x Heavy Blasting Powder,3x Bronze Bar,1x Silver ContactRequired:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	
Minor Recombobulator	Device	Dispels Polymorph effects on a friendly target. Also restores 150 to 250 health and mana.	28	140	165	190	1x Bronze Tube,2x Whirring Bronze Gizmo,2x Medium Leather,1x Moss Agate	Vendor	
Bronze Framework	Parts		29	145	165	195	2x Bronze Bar,1x Medium Leather,1x Wool Cloth	Trainer	
Moonsight Rifle	Gun	Dmg: 14-26, Spd: 1.70, DPS: 11.8	29	145	170	195	3x Bronze Tube,3x Whirring Bronze Gizmo,1x Heavy Stock,2x Lesser Moonstone Required:Anvil	Drop	
Aquadynamic Fish Attractor Requires Fishing (100)	Device	When applied to your fishing pole, increases Fishing by 100 for 5 minutes.	30	150	170	190	2x Bronze Bar,1x Nightcrawlers,1x Coarse Blasting Powder	Trainer	
Gold Power Core	Patrts	N/A	30	150	170	190	1x Gold Bar Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	
Explosive Sheep	Devices	Summons an Explosive Sheep which will charge at a nearby enemy and explode for 135 to 165 damage. Lasts for 3 min or until it	30	150	170	200	1x Bronze Framework,1x Whirring Bronze Gizmo,2x Heavy Blasting Powder,2x Wool Cloth Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	

		explodes.							
Green Tinted Goggles	Armor	AC: 35, Stamina +8, Spirit +7	30	150	175	200	4x Medium Leather,2x Moss Agate,1x Flying Tiger Goggles Required:Arclight Spanner	Trainer	
Blue Fireworks	Cosumable	Shoots a firework into the air that bursts into a thousand blue stars	20	150	170	190	1x Heavy Blasting Powder,1x Heavy Leather	Vendor	
Green Fireworks		Shoots a firework into the air that bursts into a thousand green stars	20	150	170	190	1x Heavy Blasting Powder,1x Heavy Leather	Vendor	
Red Fireworks	Consumable	Shoots a firework into the air that bursts into a thousand red stars.	20	150	170	190	1x Heavy Blasting Powder,1x Heavy Leather	Vendor	
Ice Deflector	Device	Absorbs 600 frost damage. Lasts 1 min.	31	155	175	195	1x Whirring Bronze Gizmo,1x Frost Oil Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Vendor	
Iron Strut	Parts	N/A	32	160	180	200	2x Iron Bar Required:Anvil,Blacksmith's Hammer	Trainer	

Discombobulator Ray	Device	Transforms the target into a Leper Gnome, reducing its attack rate by 50% and its movement rate by 30% for 12 sec	32	160	180	200	3x Whirring Bronze Gizmo,2x Silk Cloth,1x Jade,1x Bronze Tube Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	
Goblin Jumper Cables	Device	Jumper Cables will sometimes be able to shock a dead player back to life. Be warned that they are experimental and may explode. Cannot be used when in combat.	33	165	180	200	6x Iron Bar,2x Whirring Bronze Gizmo,2x Flask of Oil,2x Silk Cloth,2x Shadowgem,1x Fused Wiring	Drop, Vendor	
Portable Bronze Mortar	Devices	Inflicts 85 to 115 Fire damage and disorients targets in a 5 yard radius for 2 sec.	33	165	185	205	4x Bronze Tube,1x Iron Strut,4x Heavy Blasting Powder,4x Medium Leather Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	
Gyrochronatom	Parts	N/A	34	170	190	210	1x Iron Bar,1x Gold Power Core Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	
Compact Harvest Reaper Kit	Devices		35	175	195	215	x Iron Strut,1x Bronze Framework,2x Gyrochronatom,4x Heavy Leather Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	
Gyromatic Micro-Adjustor	Parts	N/A	35	175	195	215	4x Steel Bar Required:Anvil,Blacksmith's Hammer	Trainer	

Iron Grenade	Explosives	Inflicts 132 to 218 Fire damage and disorients for 3 sec in a 3 yard radius.	35	175	195	215	1x Iron Bar,1x Heavy Blasting Powder,1x Silk Cloth Required:Anvil,Blacksmith's Hammer	Trainer	
Solid Blasting Powder	Parts	N/A	35	175	195	215	2x Solid Stone	Trainer	
Solid Dynamite	Explosives	Inflicts 213 to 287 Fire damage in a 5 yard radius	35	175	195	215	2x Solid Blasting Powder,3x Runecloth	Trainer	
Bright-Eye Goggles	Armor	AC 38, Stamina +9, Spirit +9	35	175	195	215	6x Heavy Leather,2x Citrine Required:Arclight Spanner,Gyromatic Micro-Adjustor	Drop	
Accurate Scope	Devices	Attaches a permanent scope to a bow or gun that increases its damage by 3	36	180	200	220	1x Bronze Tube,1x Jade,1x Citrine Required:Arclight Spanner,Gyromatic Micro-Adjustor	Vendor	
Advanced Target Dummy	Devices	Drops a target dummy on the ground that attracts nearby monsters to attack it. Lasts for 3 min.	37	185	205	225	1x Iron Strut,1x Bronze Framework,1x Gyrochronatom,4x Heavy Leather Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	
Flash Bomb	Explosives	Causes all Beasts in a 5 yard radius to run away for 10 sec.	37	185	205	225	1x Blue Pearl,1x Heavy Blasting Powder,1x Silk Cloth	drop	

Craftsman's Monocle	Armor	AC: 40, Int: 15	37	185	205	225	6x Heavy Leather,2x Citrine Required:Arclight Spanner,Gyromatic Micro-Adjustor	Drop	
Big Iron Bomb	Explosives	Inflicts 149 to 201 Fire damage and disorients targets in a 5 yard radius for 3 sec.	43	190	210	230	3x Iron Bar,3x Heavy Blasting Powder,1x Silver Contact Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	
SnowMaster 9000	Device	Allows an experienced engineer to turn water into a snowball. The Snowmaster requires a day to build up enough chill to freeze another snowball.	38	190	210	230	8x Mithril Bar,4x Gyrochronatom,4x Snowball,1x Frost Oil Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	
Mithril Tube	Parts	N/A		195	215	235	3x Mithril Bar Required:Anvil,Blacksmith's Hammer	Trainer	
Goblin Land Mine	Explosives	Places the Goblin Land Mine on the ground. It will explode for 450 fire damage the next time a hostile creature passes near it	39	195	215	235	3x Heavy Blasting Powder,2x Iron Bar,1x Gyrochronatom Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	
Large Seaforium Charge	Explosives	Blasts open difficult locked doors	40	200	220	240	2x Solid Blasting Powder,2x Heavy Leather,1x Refreshing Spring Water	Drop	
Mechanical Repair Kit	Devices	Restores 700 health to a friendly mechanical target	40	200	220	240	1x Mithril Bar,1x Mageweave Cloth,1x Solid Blasting Powder Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	

Unstable Trigger	Parts		40	200	220	240	1x Mithril Bar, 1x Mageweave Cloth, 1x Solid Blasting Powder Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Trainer	
Gnomish Cloaking Device	Devices	Gives invisibility for 10 sec. It can only be used every 60 minutes.	40	200	220	240	4x Gyrochronatom, 2x Jade, 2x Lesser Moonstone, 2x Citrine, 1x Fused Wiring Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Drop, Vendor	
Mechanical Dragonling	Devices	Activates your Mechanical Dragonling to fight for you for until cancelled. It requires an hour to cool down before it can be used again.	40	200	220	240	1x Bronze Framework, 4x Iron Strut, 4x Gyrochronatom, 2x Citrine, 1x Fused Wiring Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Vendor	
EZ-Thro Dynamite II	Explosives	Inflicts 213 to 287 Fire damage in a 5 yard radius	40	200	220	240	1x Solid Blasting Powder, 2x Mageweave Cloth	Vendor	
Goblin Rocket Fuel Recipe	Alchemy	Teaches you how to make Goblin Rocket Fuel.	42	205	225	240	1x Blank Parchment, 1x Engineer's Ink	Trainer	Goblin
Goblin Sapper Charge	Explosives	Explodes when triggered dealing 450 to 750 Fire damage to all enemies nearby and 375 to 625 damage to you.	41	205	225	245	1x Mageweave Cloth, 3x Solid Blasting Powder, 1x Unstable Trigger	Trainer	Goblin Engineering
Lil' Smoky	Devices	Right Click to summon and dismiss your robot.	30	205	225	245	1x Core of Earth, 2x Gyrochronatom, 1x Fused Wiring, 2x Mithril Bar, 1x Truesilver Bar Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Drop	Gnome

Pet Bombling	Device	Right Click to summon and dismiss your bomb	30	205	225	245	1x Big Iron Bomb,1x Heart of Fire,1x Fused Wiring,6x Mithril Bar Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	Goblin Engineering
Fire Goggles	Armor	AC: 44, Fire Reistance +17	41	205	225	245	1x Green Tinted Goggles,2x Citrine,2x Elemental Fire,4x Heavy Leather Required:Arclight Spanner,Gyromatic Micro-Adjustor	Trainer	
Gnomish Shrink Ray	Device	Shrinks the target reducing their attack power by 250. Thats what it usually does anyway.....	41	205	225	245		Trainer	Gnome Engineering
Goblin Construction Helmet	Armor	AC: 44, Fire Resistance: 15, Absorbs 300 to 500 Fire damage. Lasts 1 min.	41	205	225	245	8x Mithril Bar,1x Citrine,4x Elemental Fire Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	Goblin
Goblin Mining Helmet	Armor	AC: 190, Stamina+15,Equip: Mining +5	41	205	225	245	8x Mithril Bar,1x Citrine,4x Elemental Earth Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	Goblin Engineering
Goblin Mortar	Devices	Inflicts 383 to 517 Fire damage and stuns the targets in a 10 yard radius for 3 sec.	41	205	225	245	2x Mithril Tube,4x Mithril Bar,5x Solid Blasting Powder,1x Gold Power Core,1x Elemental Fire Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	Goblin
Mithril Blunderbuss	Gun	Dmg: 36-68, Spd: 2.90, DPS: 17.9, Agility +5	41	205	225	245	1x Mithril Tube,1x Unstable Trigger,1x Heavy Stock,4x Mithril Bar,2x Elemental Fire Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	

Hi-Impact Mithril Slugs	Projectile	Adds 12.5 damage per second	42	210	230	250	1x Mithril Bar,1x Solid Blasting Powder Required:Anvil,Blacksmith's Hammer	Trainer	
Deadly Scope	Devce	Attaches a permanent scope to a bow or gun that increases its damage by 5	42	210	230	250	1x Mithril Tube,2x Aquamarine,2x Thick Leather Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Vendor	
Gnomish Goggles	Armor	AC: 45, Agility +9, StaMina +9, Spirit +9	42	210	230	250	1x Fire Goggles,1x Mithril Tube,2x Gold Power Core,2x Flask of Mojo,2x Heavy Leather Required:Arclight Spanner,Gyromatic Micro-Adjustor	Trainer	Gnome Engineering
Gnomish Net-o-Matic Projector	Device	Captures the target in a net for 10 sec. The net has a lot of hooks however and sometimes gets caught in the user's clothing when fired.....	42	210	230	250	1x Mithril Tube,2x Shadow Silk,4x Thick Spider's Silk,2x Solid Blasting Powder,4x Mithril Bar Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	Gnome Engineering
Mithril Casing	Parts	N/A	43	215	235	255	3x Mithril Bar Required:Anvil,Blacksmith's Hammer Arclight Spanner	Trainer	
Mithril Frag Bomb	Explosive	Inflicts 149 to 201 Fire damage and disorients targets in a 8 yard radius for 2 sec	43	215	235	255	1x Mithril Casing,1x Unstable Trigger,1x Solid Blasting Powder Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	
Gnomish Harm Prevention Belt	Armor	AC: 66, Stamina +6, Use: A shield of force protects you from the next 500 damage done over the next 10 min. WARNING: Force	43	215	235	255	1x Dusky Belt,4x Mithril Bar,2x Truesilver Bar,1x Unstable Trigger,2x Aquamarine Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	Gnome Engineering

		Field may overload when struck temporarily removing the wearer from this device							
Catseye Ultra Goggles	Armor	AC: 47, Equip: Increases your stealth detection	44	220	240	260	4x Thick Leather,2x Aquamarine,1x Catseye Elixir Required:Arclight Spanner,Gyromatic Micro-Adjustor	Drop	
Mithril Heavy-bore Rifle	Gun	Dmg: 41-76, Spd: 2.90, DPS: 20.2Equip: +14 ranged Attack Power	43	220	240	260	2x Mithril Tube,1x Unstable Trigger,1x Heavy Stock,6x Mithril Bar,2x Citrin Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	
Gnomish Rocket Boots	Armor	AC: 41 Use: These boots significantly increase your run speed for 20 sec. WARNING: Their power supply and gyros do not always function as intended.	45	225	245	265	1x Black Mageweave Boots,2x Mithril Tube,4x Heavy Leather,8x Solid Blasting Powder,4x Gyrochronatom Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	Gnome Engineering
Goblin Rocket Boots	Aromor	AC: 41, Use: These dangerous looking boots significantly increase your run speed for 20 sec.	45	225	245	265	1x Black Mageweave Boots,2x Mithril Tube,4x Heavy Leather,2x Goblin Rocket Fuel,1x Unstable Trigger Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	Goblin engineering
Parachute Cloak	Armor	AC: 30, Agility +8, Use: Reduces your fall speed for 10 sec.	45	225	245	265	4x Bolt of Mageweave,2x Shadow Silk,1x Unstable Trigger,4x Solid Blasting Powder Required:Arclight Spanner,Gyromatic Micro-Adjustor	Drop	

Spellpower Goggles Xtreme	Armor	AC: 46, Equip: Increases damage and healing done by magical spells and effects by up to 21	43	225	245	265	4x Thick Leather, 2x Star Ruby Required: Arclight Spanner, Gyromatic Micro-Adjustor	Drop	
Goblin Bomb Dispenser	Device	Use: Creates a mobile bomb that charges the nearest enemy and explodes for 315 to 385 fire damage.	46	230	250	270	2x Mithril Casing, 4x Solid Blasting Powder, 6x Truesilver Bar, 1x Unstable Trigger, 2x Accurate Scope Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Trainer	Goblinengineering
Deepdive Helmet	Armor	AC: 49, Stamina +15, Equip: Allows underwater breathing.	46	230	250	270	8x Mithril Bar, 1x Mithril Casing, 1x Truesilver Bar, 4x Tigerseye, 4x Malachite Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Vendor	
Gnomish Battle Chicken	Device	Creates a Battle Chicken that will fight for you for 1.50 min or until it is destroyed.	46	230	250	270	1x Mithril Casing, 6x Truesilver Bar, 6x Mithril Bar, 2x Inlaid Mithril Cylinder, 1x Gold Power Core, 2x Jade Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Trainer	Gnome Engineering
Rose Colored Goggles	Armor	AC: 49, Intelligence +12, Spirit +13,	46	230	250	270	6x Thick Leather, 2x Star Ruby Required: Arclight Spanner, Gyromatic Micro-Adjustor	Trainer	
Hi-Explosive Bomb	Explosive	Inflicts 255 to 345 Fire damage and disorients targets in a 3 yard radius for 3 sec.	47	235	255	275	2x Mithril Casing, 1x Unstable Trigger, 2x Solid Blasting Powder Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Trainer	
The Big One		Inflicts 340 to 460 Fire damage and disorients targets for 5 sec in a 10 yard radius.	45	235	255	275	1x Mithril Casing, 1x Goblin Rocket Fuel, 6x Solid Dynamite, 1x Unstable Trigger Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Trainer	Goblin Engineering

Gnomish Mind Control Cap	Armor	AC: 50, Spirit +14, Engage in mental combat with a humanoid target to try and control their mind. If all works well, you will control the mind of the target for 20 sec .....	57	235	255	275	10x Mithril Bar,4x Truesilver Bar,1x Gold Power Core,2x Star Ruby,4x Mageweave ClothRequired:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	Gnome Engineering
Gnomish Death Ray	Devices	Death or Serious Injury may result from use of this device.	48	240	260	280	2x Mithril Tube,1x Unstable Trigger,1x Essence of Undeath,4x Ichor of Undeath,1x Inlaid Mithril CylinderRequired:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	Gnome Engineering
Goblin Dragon Gun	Devices	Deals 61 to 69 fire damage for 10 sec to all targets in a cone in front of the engineer using the weapon. That is unless it explodes.....	48	240	260	280	2x Mithril Tube,4x Goblin Rocket Fuel,6x Mithril Bar,6x Truesilver Bar,1x Unstable Trigger Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	Goblin Engineering
Sniper Scope	devices	Attaches a permanent scope to a bow or gun that increases its damage by 7	48	240	260	280	1x Mithril Tube,1x Star Ruby,2x Truesilver Bar Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	
Mithril Gyro-Shot	Projectile	Adds 15 damage per second	49	245	265	285	2x Mithril Bar,2x Solid Blasting Powder Required:Anvil,Blacksmith's Hammer	Trainer	
Goblin Rocket Helmet	Armor	AC: 50, Stamina +15, Use: Charge an enemy, knocking it silly for 30 seconds. Also knocks you down, stunning you for a short period of time. Any damage caused will revive the target.	47	245	265	285	1x Goblin Construction Helmet,4x Goblin Rocket Fuel,4x Mithril Bar,1x Unstable Trigger Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Trainer	

Green Lens		AC: 57, Stamina + 10,	49	245	265	285	8x Thick Leather,3x Jade,3x Aquamarine,2x Heart of the Wild,2x Wildvine Required:Arclight Spanner,Gyromatic Micro-Adjustor	Trainer	
Dense Blasting Powder	Parts	N/A	50	250	270	290	2x Dense Stone	Trainer	
Mithril Mechanical Dragonling	Devices	Use: Activates your Mithril Mechanical Dragonling to fight for you for until cancelled. It requires an hour to cool down before it can be used again.	50	250	270	290	14x Mithril Bar,4x Heart of Fire,4x Truesilver Bar,2x Inlaid Mithril Cylinder,2x Goblin Rocket Fuel,2x Star Ruby Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Vendor	
Salt Shaker	Devices	Requires Leatherworking (250), Use: Allows an experienced leatherworker to turn Deeprock Salt into Refined Deeprock Salt. Use of the device exposes the user to sub-core micro radiation and should not be used more than once every few days.	50	250	270	290	1x Mithril Casing,6x Thorium Bar,1x Gold Power Core,4x Unstable Trigger Required:Anvil,Blacksmith's Hammer	Trainer	
Dense Dynamite	Explosives	Use: Inflicts 340 to 460 Fire damage in a 5 yard radius.	45	250	270	290	2x Dense Blasting Powder,3x Runecloth	Trainer	
Snake Bloom Firework	Consumable	Use: Shoots a firework into the air that bursts in a yellow pattern.	50	250	270	290	2x Dense Blasting Powder 2x Runecloth 1x Deeprock Salt	Vendor	

Thorium Rifle	Gun	Dmg: 42-79, Spd: 2.50, DPS: 24.2, Equip: +17 ranged Attack Power	52	260	280	300	2x Mithril Tube,2x Mithril Casing,2x Thorium Widget,4x Thorium Bar,1x Deadly Scope Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	
Thorium Grenade	Explosives	Use: Inflicts 300 to 500 Fire damage and disorients for 3 sec in a 3 yard radius.	52	260	280	300	1x Thorium Widget,3x Thorium Bar,3x Dense Blasting Powder,3x Runecloth Required:Anvil,Blacksmith's Hammer	Vendor	
Thorium Widget	Parts		52	260	280	300	3x Thorium Bar,1x Runecloth Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Vendor	
Gyrofreeze Ice Reflector	Device	+15 Frost Resistance, Use: Reflects Frost spells back at their caster for 5 sec.	52	260	280	300	6x Thorium Widget,2x Truesilver Transformer,2x Blue Sapphire,4x Essence of Fire,2x Frost Oil,4x Icecap Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Vendor	
Truesilver Transformer	Parts	N/A	50	260	280	300	2x Truesilver Bar,2x Elemental Earth,1x Elemental Air Required:Anvil,Blacksmith's Hammer,Arclight Spanner 1	Vendor	
World Enlarger	Devices	Use: Enlarges the entire world for 5 min or until you attack	50	260	280	300	1x Mithril Casing,2x Thorium Widget,1x Gold Power Core,1x Unstable Trigger,1x CitrineRequired:Anvil,Blacksmith's Hammer	Drop	Gnome Engineering
Lifelike Mechanical Toad	Device	Use: Right Click to summon and dismiss your lifelike mechanical toad.	53	265	285	N/A	1x Living Essence,4x Thorium Widget,1x Gold Power Core,1x Rugged LeatherRequired:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	

Gnomish Alarm-O-Bot	Devices	Use: Summons an Alarm-O-Bot for 10 minutes that occasionally sends out a pulse that detects nearby stealthy or invisible enemies.	53	265	285	N/A	4x Thorium Bar,2x Thorium Widget,4x Rugged Leather,1x Star Ruby,1x Fused Wiring Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	Gnome Engineering
Goblin Jumper Cables XL	Device	Use: Jumper Cables will sometimes be able to shock a dead player back to life. Be warned that they are experimental and may explode. Cannot be used when in combat.	53	265	285	N/A	2x Thorium Widget,2x Truesilver Transformer,2x Fused Wiring,2x Ironweb Spider Silk,2x Star Ruby	Drop	Goblin Engineering
Spellpower Goggles Xtreme Plus	Armor	AC: 57, Equip: Increases damage and healing done by magical spells and effects by up to 27	54	270	290	N/A	1x Spellpower Goggles Xtreme,4x Star Ruby,2x Enchanted Leather,8x Runecloth Required:Arclight Spanner,Gyromatic Micro-Adjustor	Drop	
Dark Iron Rifle	Gun	Dmg: 53-100, Spd: 2.70, DPS: 29.4, + 2 - 4 Shadow Damage	55	275	295	N/A	2x Thorium Tube,6x Dark Iron Bar,2x Deadly Scope,2x Blue Sapphire,2x Large Opal,4x Rugged Leather Required:Black Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	
Masterwork Target Dummy	Device	Use: Drops a target dummy on the ground that attracts nearby monsters to attack it. Lasts for 3 min.	55	275	295	N/A	1x Mithril Casing,1x Thorium Tube,2x Thorium Widget,1x Truesilver Bar,2x Rugged Leather,4x Runecloth Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Vendor	
Powerful Seaforium Charge	Explosives	Use: Blasts open nearly any locked door.	55	275	296	N/A	2x Thorium Widget,3x Dense Blasting Powder,2x Rugged Leathe,1x Refreshing Spring Water	Vendor	
Thorium Tube	Parts	N/A	39	275	295	N/A	6x Thorium Bar Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Vendor	

Major Recombobulator	Device	Use: Dispels Polymorph effects on a friendly target. Also restores 375 to 625 health and mana.	55	275	295	N/A	2x Thorium Tube,1x Truesilver Transformer,2x Runecloth	Drop	
Dark Iron Bomb	Explosives	Use: Inflicts 225 to 675 Fire damage and disorients targets in a 3 yard radius for 4 sec.	57	285	N/A	N/A	2x Thorium Widget,1x Dark Iron Bar,3x Dense Blasting Powder,3x Runecloth Required:Anvil,Blacksmith's Hammer	Drop	
Delicate Arcanite Converter	Parts	N/A	58	25	N/A	N/A	1x Arcanite Bar,1x Ironweb Spider Silk Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Vendor	
Thorium Shells	Projectile	Adds 17.5 damage per second	57	285	N/A	N/A	2x Thorium Bar,1x Dense Blasting Powder Required:Anvil,Blacksmith's Hammer	Drop	
Master Engineer's Goggles	Armor	AC: 61, Stamina +16, Spirit+ 17,	58	290	N/A	N/A	1x Fire Goggles,2x Huge Emerald,4x Enchanted Leather Required:Arclight Spanner,Gyromatic Micro-Adjustor	Drop	
Voice Amplification Modulator	Armor	Equip: Increases your resistance to silence effects by 7%	58	290	N/A	N/A	2x Delicate Arcanite Converter,1x Gold Power Core,1x Thorium Widget,1x Large Opal Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop[	
Hyper-Radiant Flame Reflector	Devices	Fire Resistance + 18, MinLvl: 53,Use: Reflects Fire spells back at their caster for 5 sec	58	290	N/A	N/A	4x Dark Iron Bar,3x Truesilver Transformer,6x Essence of Water,4x Star Ruby,2x Azerothian Diamond Required:Anvil,Blacksmith's Hammer,Arclight Spanner	Drop	

Arcane Bomb	Explosives	Use: Drains 675 to 1125 mana from those in the blast radius and does 50% of the mana drained in damage to the target. Also Silences targets in the blast for 5 sec	60	300	N/A	N/A	1x Delicate Arcanite Converter, 3x Thorium Bar, 1x Runecloth Required: Anvil, Blacksmith's Hammer	Drop	
Arcanite Dragonling	Device	Use: Activates your Arcanite Mechanical Dragonling to fight for you until cancelled. It requires an hour to cool down before it can be used again.	60	300	N/A	N/A	1x Mithril Mechanical Dragonling, 8x Delicate Arcanite Converter, 10x Enchanted Thorium Bar, 6x Thorium Widget, 4x Gold Power Core, 6x Enchanted Leather Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Drop	
Biznicks 247x128 Accurascope	Devices	Use: Attaches a permanent scope to a bow or gun that increases its chance to hit by 3%.	60	300	N/A	N/A	2x Lava Core, 2x Essence of Earth, 4x Delicate Arcanite Converter, 6x Dark Iron Bar, 1x Thorium Tube Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Drop	
Core Marksman Rifle	Gun	Dmg: 64-120, Spd: 2.50, DPS: 36.8, MinLvl: 60, Equip: +22 ranged Attack Power. Equip: Improves your chance to hit by 1%.	60	300	N/A	N/A	4x Fiery Core, 2x Lava Core, 6x Arcanite Bar, 2x Delicate Arcanite Converter, 2x Thorium Tube Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Drop	
Field Repair Bot 74a	Device	Use: Unfolds into a Field Repair Bot that can repair damaged items and purchase unwanted goods. After 10 minutes its internal motor fails	60	300	N/A	N/A	12x Thorium Bar, 4x Rugged Leather, 1x Fused Wiring, 2x Elemental Earth, 1x Elemental Fire Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Drop	
Flawless Arcanite Rifle	Gun	Dmg: 65-122, Spd: 3.00, DPS: 31.2, MinLvl: 56, Equip: Increased Guns +4., Equip: +10 ranged Attack Power.	60	300	N/A	N/A	10x Arcanite Bar, 2x Thorium Tube, 2x Essence of Fire, 2x Essence of Earth, 2x Azerothian Diamond, 2x Enchanted Leather Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Drop	

Force Reactive Disk	Armor	AC: 2548, Block: 44, Stamina + 11, Equip: When the shield blocks it releases an electrical charge that damages all nearby enemies. This also has a chance of damaging the shield	60	300	N/A	N/A	6x Arcanite Bar, 2x Delicate Arcanite Converter, 8x Essence of Air, 12x Living Essence, 8x Essence of Earth Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Drop
Ultra-Flash Shadow Reflector	Devices	Shadow Resistance: 20, Use: Reflects Shadow spells back at their caster for 5 sec.	60	300	N/A	N/A	8x Dark Iron Bar, 4x True Silver Transformer, 6x Living Essence, 4x Essence of Undeath, 2x Azerethian Diamond, 2x Large Opal Required: Anvil, Blacksmith's Hammer, Arclight Spanner	Drop